Cheat Sheet #1 Skills To Look For At Center, Wing, Defence

The Goal:

To measure the amount/type of player skills that help teams win.

PowerScout's Major Findings:

- 1. Goals and assists are not equal
- 2. Different skills are important at each position
- 3. Each position has a different importance to winning



Very important ★ ★ ★ Important ★ ★ Somewhat important ☆

These are the 13 stats used to calculate skater Point Shares (PS) and Maximum Point Shares (MAX)

STATS	Skill it Represents	CENTER	WINGER	DEFENCEMAN	PowerScout Insight
Goals	Goal-scoring	***	***		To win, goals are needed from centers & wingers but are not as critical from defencemen.
Assists	Passing	\overleftrightarrow	\$ \$	***	Assists are most important at defence (break- outs, rebounds) & passing is more important at wing than center.
Shots on Goal	Positioning	***	***		Teams need centers & wingers who shoot often, but wide shots from wingers hurt the team.
Shooting %	Shooting Accuracy	Minimal Impact	***		High shooting accuracy is critical for wingers from their position where scoring is more difficult.
Penalty Minutes	Discipline	***	***	***	Low penalty minutes are a must as opposing power plays hurt a team's chances to win.
Giveaways	Stick-handling	***	Minimal Impact	***	Giveaways are most costly at center & defense where turnovers yield quality scoring chances.
Takeaways	Anticipation	☆☆	Minimal Impact		Takeaways at center & defence means more open-ice steals & a stronger transition game.
Hits	Toughness	***			Hitting is important at all positions, but particularly so at center.
Blocked Shots	Aggressiveness	Minimal Impact		***	Blocked shots are needed at defence & wing as they often block attempts from the outside.
Playing Time	Reliability	***	***	***	The more ice time a player gets, the larger his impact on team wins.
Total Games Played	Experience	***	Ŷ	***	Experience is most important at center and defence because they have longer learning curves (gain experience up to 400 games played).
PowerScout Skating Rating	Skating Speed	\$ €	***	Minimal Impact	Speed is critical to enable wingers to go wide & centers to find space in the middle.
Playing Era	Factor to compare across eras	***	***	***	Allows player comparisons between eras by adjusting their data to a common base.
Plus/minus, Faceoff %, Powerplay/short- handed/game winning goals		Minimal Impact			These stats are excluded because our research found them to be team or situational stats, or had a low correlation to winning.
Average MAX		20	11	20	This measures overall player performance.
Average PS		14	8	15	This measures total player value.
Relative Importance to Winning		17%	10% (x2)	18% (x2)	